

In-Fur-Nation

And the ConFurence Chronicle

Volume 5 Number 4

All The News We Get, We Print!

January, 1996

"No dog can make this journey alone..."

Getting to the claw-biting stage for ConFurence Seven, everyone! In this issue of you'll find a lot of important information regarding what to do (plus when, where, and how to do it) later in the ConFurence Progress Report. But first, here's some current stuff we think you'll want to know about:

The new animated furry film from Universal (Amblimation), *Balto*, premiered over the Christmas holiday weekend. Starring some well-known voice talents (including Kevin Bacon, Bridget Fonda, Bob Hoskins, and Phil Collins), this based-on-a-true-story adventure follows the story of a wolf/dog half-breed as he tries to help a sled team bring much-needed medicine to the town of Nome, Alaska. Despite good reviews, the film unfortunately didn't do all that well over its release weekend, largely (it's assumed by many) due to heavy competition from other 'family' films out this season, like *Toy Story* and *Jumanji* (which, by the way, have some interest to furry fans as well). *Balto* features a score by James Horner, with an end-credits song performed by Steve Winwood.

Bad News Department: The Texas home of *Duncan & Mallory* artist **Mel** White was recently damaged by an arson fire. The family has since repaired and moved back in, but there are costs still remaining. Antarctic Press is donating all profits from sales of *Furrilough* #37 to the White family to help defray repair costs. Also, if you're attending ConFurence 7, be on the lookout for special "Help Mel" charity items to be put up for auction.

Word is out that Disney TV's popular series *Gargoyles* has been picked up for a third season, with 13 more episodes to be aired on Saturday mornings on ABC.

Upcoming comics from MU Press, hitting the shelves in January, include *Wild Kingdom* #6; and issue #7 of the bi-monthly *ZU*, featuring part one of *Frontiers* by Adrian Kleinbergen. Also out is *The Rhudiprry Collection*, which gathers the first six issues of this black-and-white furry SF/fantasy series (by Dwight Decker and Teri S. Wood) in a new 160-page graphic album with a new color cover by ConFurence 7 GOH Frank Kelly Freas. In February, look for *Tales of Beatrix Farmer* by Steve Gallacci and Taral Wayne, in which a young rabbit lady suddenly finds herself in possession of an invulnerable super-suit - which she can never remove. Speaking of suits, watch for *The Suit Graphic Album* by Mike Kazaleh (*Captain Jack*). A humanoid canine must prove himself not only to humans, but to his own people after he becomes 'civilized' by galactic travel and adventure.

Over at Antarctic Press, **Rox Gibson**'s series *Escape to New York* (featuring popular furry psycho Jack Salem) makes its premiere in *Furrilough* #36, out now. Also just out is the *Ninja High School Swimsuit Special* (in December? Brrr!) with contributions by Ben Dunn, Fred Perry, Mike Sagara, and many others. Speaking of NHS, in January a popular character from that series will do battle with a popular character from Fred Perry's *Gold Digger* in a new two-issue miniseries by Fred, *Asrial* vs. *Cheetah*. A full-color poster from this series will be available in February. Also in January, look for *Furrilough* #37 and be sure to buy it, as all profits will be donated to help artist **Mel** White repair her home after fire damage (as noted above). Later in February, look for *The Collected Gold Digger Trade Paperback* Vol. 1, and the first issue of the new *Dragon Flux* miniseries by Tyrone Ford. DF is a prequel series to *Roja Fusion* by the artist of *Small-Bodied Ninja High School*.

On the comic book shelves now from Kitchen Sink Press: *Oink: Heaven's Butcher*, a 3-issue bi-monthly miniseries by John Mueller (*Swamp Thing*). This violent color comic follows the adventures of Oink, member of a slave sub-class of genetically enhanced pigs, who rebels against the master class in a dying future city known as Heaven.

This month, look for *The Legend of the Elder Dragons* #1 by Art Holcomb and Doug Wheatley. This fantasy series, set in the *Magic - The Gathering* universe, is brought to you by Aramada, who also put out *The Legend of Jedit Ojanen* comic series.

Out now from Entity Comics: *Apathy Cat* by animator and cartoonist Harold Bucholz. Watch our hero, leader of the local beatnik bunch, match wits with one Professor Straightlace.

Krankin' Komix brings you *Rabid Animal Komix* #1 by Mike Hersh (creator of *Sex Wad*). Join Rager Rabbit and Marky Mouse as they experience 'Another Day, Another 12-Pack', 'Night of the Living Suburbia', and other such fun.

Upcoming comics from Med Systems Company include issue #2 of *Jack*, featuring the adventures of Anubis in a modern setting. Also look for *Boulder Rocks* #1, the adventures of an anthropomorphic rock and blues band; *Walter Kitty in the Hollow Earth* #2; and the new *Savage Funnies* series by Kjartan Aronsson.

Newcomers Publishing has the return of Greg Fisk's dragon-and-knight comic team in *Bill and Melvin and the Holy Grail*, wherein our heroes (?) attempt to keep the holy chalice from the clutches of the evil wizard Mildew.

A new miniseries in the *Robotech: The Sentinels* storyline is *Feral World: Nightmare on Garuda* by John and Jason Waltrip. The Sentinels suddenly find themselves turned on by the fox-like natives of a planet they've just liberated from the Ivid. This series from Academy Comics ships in late January.

The current saga of gremlin princess Cypher draws to a close with *Gremlin Trouble #3* by E. T. Bryan. The conclusion of this prologue trilogy will be available in February from Anti-Ballistic Pixelations.

Also in February, Archie Comics brings us the first issue of the new *Street Sharks* continuing series, based on the current syndicated cartoon show. (This follows a recent adaption miniseries that premiered last fall). If you don't know, the story follows four tough street kids who've been transformed into shark-morphs by an evil scientist, who later escape and battle both him and his mutated minions.

Look for issue #1 of *CyberFrog* from Harris Comics, written and drawn by Ethan Van Scriver. This adventure/humor series brings you 'a hero who redefines the term attitude... and beats you over the head with it'. You heard it here.

After a long hiatus, the urban fantasy comic *Magicians' Village* by Kaja Blackely and Allison Williams returns as a new 176-page graphic novel from Mad Monkey Press, in February. A lonely young lad explores a mysterious and magical land hidden beneath New York's Central Park. The graphic novel is a prelude to a full-color series due out in June.

Famed science fiction and adventure author Fred Saberhagen has a new hardcover book out from Tor Publishing entitled *Dancing Bears*. In Russia, on the brink of revolution, the legendary were-bears of Slavic myth suddenly reappear.

Upcoming from TSR Publishing is *Land of the Minotaurs*, Volume 4 of the *DragonLance 'Lost Histories'* by Richard A. Knaak. Kaz, the honorable minotaur, returns to his home kingdom and battles a dark conspiracy.

Mercedes Lackey and Larry Dixon present the third book in the Mage War Trilogy, *The Silver Gryphon*, which again follows the adventures of Skandranon the gryphon and his human (and other) compatriots. Available in February (in hardcover) from Daw Books.

From Hyperion and in time for Valentines day, look for *The Disney Kiss*, a 64-page full-color collection of poster prints. It features famous smooching scenes from many famous Disney animated features and shorts.

A new letterboxed collectors edition of the 1961 Osuma Tezuka film *Alakazam The Great* will be available in February from Orion Home Video. This early Japanese animated film follows the adventures of the monkey king and his cohorts, and features the vocal talents of Frankie Avalon and Jonathan Winters.

From Don Fields:

You didn't ask for it but you're going to get 'it' anyways! The latest issue of *Shmuck-O Rat* (no. 4) will premiere at ConFurence 7! Be on the lookout for Don Fields as he has been forced to sell it to the public (illegal in 45 states) for \$2.00, and \$1.00 for the back issues! If you can't be there to witness this shame, send the bucks to: The Printed Void Comix, P.O. Box 5681, Santa Monica, CA 90409.

Advertising in In-Fur-Nation: As before, ads in In-Fur-Nation come in two sizes: 1/8-page "business card" size for \$5.00 per issue, and 1/4-page size (4 1/2" tall by 3 1/4" wide) for \$10.00 per issue. We also offer full-page inclusions for \$50.00 per issue. Check should be made out to ConFurence. Send camera-ready art and text to P.O. Box 1958, Garden Grove, CA 92642-1958. Getting just a mention in In-Fur-Nation is easy: Send us information, and we'll reprint it in our blurbs section *verbatim*, with minor corrections for spelling and grammar.

(Information in this issue provided by Mark Merlini, Rod O'Riley. Thanks again to our intrepid 'field reporter', Jed Martinez; all the folks in Rowbrazzle; and the folks who sent in ads)

...but maybe a wolf can..." (Balto)



ConFurence Seven Progress Report

ConFurence Seven -- Fabulous Fighting Furryies? No, actually it's **Furries In Force!** Here's more important stuff about our guests, our show, our presentations, and lots of other reasons why **you** should be a part of ConFurence Seven -- Whether returning, or for the very first time!

The Guests That You'll See!

As we've been talking about, our Guests of Honor for ConFurence Seven include a new-author-on-the-scene, an experienced-artist-on-the-scene, and an animator-making-the-scenes! Them being, S. Andrew Swann, Frank Kelly Freas, and Eric Schwartz, respectively. We're also pleased and honored to be bringing you a grazing-room-only crowd of some of the finest in anthropomorphic artists, writers, publishers, producers, and just plain big-name fans. Newly added to our list of attendees are several animators who are local Orange County residents, who'll come and tell us about new projects that various studios are working on (and give advice to those with an interest in joining the field!). All this plus plenty of familiar furry faces, and a slew of new muzzles to meet! Many of our Guests will be available for autographs in our fan lounge/open bar, as well as at our special **Meet The Guests** gathering on Friday afternoon. Once again each of our Guests of Honor will have their own special session to discuss what they're up to, and numerous guests and well-known people will be on hand at various SIGs and events throughout the con -- listings will be posted in the main convention area. Be on the lookout for them!

Our Hotels

ConFurence Seven is to straddle both the **Atrium Marquis** and **Radisson Plaza** hotels in Irvine, both right across the street from Orange County John Wayne Airport.) Again, the Radisson Plaza will be the 'quiet' guest hotel; as well as home to the Art Show, the Cabaret Fur le Dance, Club Tekno-Fur, the Nitrocoons Show and other such 'big' events. The Atrium Marquis remains the home of the Den of Dealers and Artists' Alley, Con Registration, the video programming, the lounges, and the parties! **Reminder:** Although all reservations have been handled through the Atrium Hotel, you should check in for your room at the whichever hotel you're actually staying in! At this point it appears that rooms at the Atrium Hotel are *sold out*. Rooms at the Radisson are available for \$65.00 per night for single, double, triple, or quad. **Remember:** All reservations should be made by contacting the Atrium Marquis; specify 'the quiet hotel' to be placed in the Radisson. To get in touch with the Reservations Department at the Atrium, remember you *must* call during business hours on a weekday, and you *must* mention our convention code 'CONF'! Again, the Atrium's toll-free number is (800) 854-3012.

Hotel Reminders! Paying Attention? Good!

If you're going to be more than a couple of hours late in arriving to either the Atrium or the Radisson, or if you change your plans and aren't going to be staying with us for the first night of the con, make sure to *phone the Atrium* and let them know to hold your reservation for you -- or it *will not* be there when you arrive!

Getting TO The Hotel

The **Atrium Hotel** and the **Radisson Plaza Hotel** are both located in Irvine, California, across MacArthur Boulevard from John Wayne/Orange County International Airport. (Sorry, bell hops *still* can't meet you at your gate!) However, both hotels have shuttle busses available from JWOC Airport.) By car, coming from either north or south on the 405/San Diego Freeway, exit at MacArthur Boulevard (just south of the interchange with the 55/Costa Mesa Freeway). Make a left from the off-ramp onto MacArthur Boulevard, and go south about 1/4 mile. For the **Atrium**: Turn left onto Michelson Street, take the first right, and drive past the ATM's to the **Atrium Marquis**' parking lot -- turn right in the parking lot and come around the front of the building to reach hotel registration. For the **Radisson**: Continue south on MacArthur past both hotels, make a left turn onto Douglas, then another immediate left into the **Radisson** parking lot. Note: Please park in the lot associated with the hotel you're actually staying at. What, confused?? Why, just use the handy-dandy maps included in this issue!

Captured -- At Least in Pictures!

We present here two portraits of ConFurence Seven's official villain, the dashing and dastardly **Atrium Marquis**, along with his manservant and hench-mouse, **Radisson**. Be on the lookout!

Let's Den Up!

If you're coming to ConFurence on a tight budget, why not split the room costs? (And meet some nice people in the bargain!) If you are interested in sharing a room, or if you *have* a room and could use some extra bodies, please give us a call at the ConFurence phone number. We'll ask you some pertinent questions, and pass along the information to other interested furries.

A Furry's Gotta Eat!

Of course the Atrium and Radisson Hotels both come equipped with their own deluxe coffee shops (plus an additional high-class restaurant in the Atrium and a fancy bar in the Radisson). But there's plenty of other places to feed your muzzle or beak in the environs of ConFurence! Immediately to the north of the Atrium are an I-HOP, a Mexican restaurant, and a fancy steak house. Hoff's Hut Restaurant (American food) is immediately south of the Radisson, and a Coco's coffee shop is available less than one mile to the south of our hotels. If you're looking more for fast food, a fast food center (featuring Carl's Jr. and several smaller eateries) is located about one mile to the north, and food is also available at the Food Court in the main terminal at John Wayne Airport. Maps will be available at ConFurence Information, or else, look to any hotel staff person with that hungry look in your eyes!

Welcome Back To — The Pearl Possum!

Modelled after the local Lynchbany tavern in the first book of Alan Dean Foster's *Spellsinger* series, ConFurence Seven proudly presents the return of our own continuous juice bar and fan lounge, available to ConFurence members! In addition to a full line of (non-alcoholic) drinks, The Pearl Possum will also feature events such as book signings, story readings, and filk singing at night. Be sure to check it out!

Artists' Alley

The Artists' Alley remains one of the most popular features of any ConFurence! Tables in the pre-convention area are available free of charge on a first-come, first-served basis, with sign-ups each morning at 9:45 am — sharp! The tables along Publisher's Row are assigned through previous arrangements with ConFurence — and currently, they're all filled up!

Important Information for Dealers

There are two elevators available for getting your materials up to the second floor, where the main convention area is located. The main hotel elevator is located at the back right corner of the main lobby. However, we recommend you use the freight elevator located in the main hotel kitchen — see the parking map in this issue for the location. Park in the short-term delivery slot, and bring your material or carts into the kitchen about 100 feet (we'll let the hotel know you're coming). The freight elevator is on the right, and ConFurence staff will be on hand to run it. Once on the second floor, the back doors of the Den of Dealers are right across the banquet support hall. Once you arrive, a Dealer's Den Map will be available to show you the way to your table. Dealers do not have to register their memberships and receive their badges prior to setting up their tables — but they must do so immediately *after* setting up!

The Art Show

Guess what? We've done it! We've filled up our huge ConFurence Seven Art Show to the very walls — and we are *sold out* of panels as of this writing! From this point, at-the-door sales of art show panels will be allowed *only* if there are last-minute cancellations, and only on Friday the 12th if that.

Our thanks to the many artists, print-makers and sculptors who are participating in our show this year. If you've registered and you're bringing art to hang/display/sell, please note that Art Show set-up will be taking place starting Thursday afternoon, with the show to open mid-day Friday. All Art Show registration, sales, and other business will take place in the San Clemente Room at the Radisson. Walk into the main lobby from the front (west side), turn right, head down the hall, and take the first left past the Gift Shop.

Once again this year the ConFurence art show will feature *two* voice-auctions, with the first taking place Saturday evening (in addition to the traditional Sunday afternoon voice auction) for those pieces which have already received enough bids for auction. We want everyone who wants art to have a chance to get in on the bidding! Further information will be available at the con. (We highly recommend that artists displaying in the show attend the Matting Workshop on Friday at 12:00 noon, if you can!)

I-CON goes *Furry!*

The largest convention of science fact and fiction on the East Coast welcomes special guests:

Daphne Lange, Jose Calderon, Brigitte Sleiertin and Mercy VanVlack

April 12-14, 1996

for information, write:
I-CON, PO Box 555, Stony Brook
New York 11790

The Den of Dealers

As of this time, the Den of Dealer's is sold out for ConFurence Seven. If you've called us and you're on our waiting list, please, bring your stuff! We'll try our best to find room for you in our Artists' Alley, or perhaps in the Den of Dealers itself — cancellations do happen, sometimes at the last minute!

And Here's A Look At Some Of The Events We'll Be Bringing You...

Things are *expanding* at ConFurence Seven! As always there'll be plenty of our popular round-robin SIGs, covering diverse topics like computers, animation, drawing, writing, publishing, personal furrries, role-playing games, furry anime, universe design, and more! Also returning are the ever-popular species meetings, where you can seek out and talk to folks who likewise favor your favorite animal type! Also returning this year is the 'third track' in our Lecture Hall — special presentations by furrries who have *Stuff* they really wanna *Show* you, plus some extra special events! It's all in your handy dandy pocket program, available at Con Registration!

A quick overview of daily stuff: Friday will start off with the *Meet The Guests* reception/meeting for our GOH's and other guests, as well as the first *Life Drawing Workshop* for artists who'd like to learn a bit more about drawing furrries based on real bodies! Plus the *Matting Workshop* to help artists keep their stuff looking good as long as possible! Later, furry puppeteer Steve Plunkett returns with his singing femme-fatale skunk (and more new friends).

Friday night it's the *Ice Cream Social* (included in the price of your admission!), and the return of the *Nitrococon Improv Theater* adventures, presented live in front of a studio audience, with a host of local talent! Also on Friday this year is our annual *Filk Song Contest*, where you the listener get to vote on the best new song with a furry theme. Ending up Friday night is the *Club Tekno-Fur*, where everybody shakes their tail to some hard dance beats!

Saturday brings another *Life Drawing Workshop*, not to mention our famous *Costume SIG/Presentation* and how-to session. Saturday afternoon it's time for another *Dog & Pony Show* (where producers of new comics, TV shows, and other goodies get to strut there stuff). Also look for a special presentation of Disney's *A Goofy Movie* (including an interview with some of the screenwriters!) and our own 'MST-3000' version of the famously dreadful *Night of the Lepus*.

Saturday night things really get moving: The *Pizza Feed* (a separate ticket item), the first art auction, and the famous *Cabaret Fur le Dance* (also a separate ticket item — for adults!). Come Sunday it's time for some rest, but only so you can get up for the second art auction, and some other special events — to be announced! See The ConFurence General Store (near Artists' Alley) for information on prices and availability of separate ticket items, and check out our Information station to find out more about our fabulous events!

More Information On Special Events

— The Costume SIG

Your opportunity to show off what you can do with costuming for your own furry creation — not to mention the creation itself — comes on Saturday afternoon at our Costume SIG, where the two-hour program starts off with a presentation of the handiwork of costumers and furry constructors from throughout furrydom (with photo opportunities), followed later in the day by a popular vote for the two best costumes (at the presentation, or wandering the halls). After the presentation, costumers from around the country will be on hand and available to discuss the materials and methods they use to bring us their creations! Sign-up sheets for the presentation portion of the Costume SIG will be available at ConFurence Information. Keep your eyes open — several costumers have asked about having individual how-to sessions on various aspects of their art. Check out the daily schedule, and watch the newsletter!

— The Saturday Night Pizza Feed

Another ConFurence tradition — stuffing yourself on Saturday! The Pizza feed will feature lots of pizza to fit all tastes and needs (including meatless pizzas and cheeseless pizzas) available by-the-slice. Tickets are available from the General Store, and include two slices of pizza (any kind) and a drink for only \$5.00 per person, with additional slices for additional charge. Eating times are staggered to keep the crowd down — so make sure and check your ticket! As a special bone to Dealers, who are often stuck in one place — Deliveries of pizza to the Dealers' Den will be available!

— The Cabaret Fur le Dance

By now a ConFurence tradition, the Saturday night Cabaret show features lively music and hot dancing by skillful male and female dancers, plus costumes and skirts — yes, there's adult-oriented material here (at least in the second half of the show!), so the show is for over-18's, sorry! Proceeds from the Cabaret benefit the Deal Whitley Memorial Fund for cartooning scholarships at the DuCret School of the Arts. Tickets can again be purchased at the General Store for \$10.00.

— Filking

ConFurence strives to be a filk-friendly con. The Pearl Possum will again be set aside on Friday and Saturday night for fans who want to get together and *sing* about their favorite furrries. This time on Friday night it's time for the annual furry filk lyric contest, with the winner picked by a popular vote. What? You don't *sing* or *play*? Why, just bring your lyrics along — we'll have someone perform them for you! And hey, do you play a guitar or other instrument? Bring it along! We can always use accompanists!

— Video Times Two — A Second Time!

Once again, ConFurence video has split in half! Yep, two video rooms, both to be found at the Atrium Marquis. Video One (downstairs) will feature many historical goodies, hard-to-find items, animation rarities, and other fury film stuff you never knew you never knew. Video Two (upstairs) features animated features and TV shows, anime originals, translations (serious and otherwise!) and other up-to-the minute stuff. Find the Video Guide Books at Registration or Information, follow the signs, and head toward the flickering lights!

— Gaming

Always a popular pastime with lots of furries, whether the game is *Albedo*, *Other Suns*, *TMNT*, *Werewolf*, or *Teenagers From Outer Space*! Gaming space will be available at ConFurence in the Radisson Plaza, upstairs — just follow the signs! Sign-ups for games and game masters will be kept right outside the gaming room, and a schedule can be found near Con Information. Be on the lookout for special tournament announcements, including a special *Rage* Tourney!

The Price

Registration to ConFurence Seven is on a sliding scale. From now until January 9th, 1995, three-day Attending memberships are available by mail for \$30.00. After that, three-day memberships will sell at the door for the same \$30.00. And a full year of *In-Fur-Nation*, plus our special annual ConFurence Souvenir Collection Book, are all included in the price of your membership!

And remember, if you cannot migrate to this part of the world at that time, feel free to join ConFurence as a Supporting member! Supporting members get a full year's subscription to *In-Fur-Nation*, the Souvenir Collection Book, and one free art show display space for the taking, all for the low price of just \$12.00! Got it? :)

Planning on buying your membership at ConFurence? The prices at-the-door will be: \$15.00 for Friday, \$20.00 for Saturday, \$15.00 for Sunday, \$25.00 for Saturday and Sunday, and \$30.00 for all three days. *Converting* your membership at the door works like this: Supporting to Attending: \$13.00. Attending to Sponsor: \$30.00 - \$79.00. Sponsor to Super Sponsor: \$50.00 or more. Attending to Super Sponsor: \$80.00 or more.

Registering at the Convention

ConFurence Registration will be divided into three parts: Pre-registered members with last names between A-L, Pre-registered members with last names between M-Z, and new At-The-Door registration. For Pre-Registered Members, sign your name next to the name and address in the Reg Book, and check your name spelling and address for correctness. (If anything is *not* correct, please write in the correct information next to your name!) For At The Door Registration, fill out a new member form (press hard, it's carbon!), hand over your money (cash, check, or money order only, please), and make sure to get your receipt copy!

For any and all *Converting Memberships*, go to *At The Door Registration*, point out what you wish to upgrade from and to, sign next to your name if asked to, and hand over the appropriate amount of money. At Registration you'll be handed a packet with your con badge, your souvenir book, your pocket program, your video schedule, and other neat stuff! Remember, special membership badges are handed out to furries who're under 18 years of age — so be prepared to show ID at Registration if you fur isn't quite dragging the ground yet! Another important thing: We *must* have a real name associated with a real face for each and every badge handed out. We have to know who your 'guests' are before we'll give them (or you) their badge!

Important Note on Registration, for Special Guests and Pre-Paid Super Sponsors Only:

As an added bonus, our special guests of ConFurence and Super Sponsors (pre-paid, not converting) can bi-pass the Registration lines all together! If you're a Special Guest or a Super Sponsor, please follow the signs to the *VIP Lounge*. Your badges, packets, and ribbons will be waiting for you there.

ConFurence's Little Helpers...

Our Sponsors

Sponsors are the special furries who help keep ConFurence going by giving a little bit (or a lot bit!) of extra financial help. That's money for transporting, lodging, and feeding our special guests, as well as off-setting complimentary memberships. To become a sponsor, just contribute a minimum of \$30.00 over and above your membership fee. Indicate which of our special guests this money is to help toward; or if you can't decide, just mark it "general fund" — we'll split it among all of them. What do you get for being a sponsor? Besides being mentioned by name in the Souvenir Book, sponsors are the only folks (besides staff and guests) allowed in the Guest Lounge, a special place set aside where folks can relax away from the hubbub of the con. The food is good and the company is lively. And sponsors get special seating at the Fur le Dance Cabaret (with the purchase of a regular ticket — after all, it's for charity!). Plus, sponsors get — our unending gratitude!

Super Sponsors! (And Lois!)

Super Sponsors are people who really want to help out the convention — and think they deserve something special in return. Super sponsors are those crazy, er, wonderful people willing to contribute \$100.00 or more toward our special guests. Super Sponsors get all the same neat stuff as other Sponsors, plus some extra snazzy foodstuffs in the VIP Lounge (Guests and Super-Sponsors only allowed!). Other neat perks include front-row seats at the Fur le Dance Cabaret! (Again, that's with the charity purchase of your ticket for the FLD show.) What, you don't have \$100.00 sitting around? Why, make installments! That's right, we'll take two payments of \$50.00, or four payments of \$25.00 — it still counts you as a Super Sponsor!

Our Staff

We can always use more staff to help keep things running smoothly at ConFurence! What's it take? Twelve hours (minimum) of your time over the length of the con (though more is always appreciated!) helping out with Registration, Art Show shuffling and paperwork, sound and lighting for the shows and dances, and all kinds of stuff it takes to pull off a con like this one? What do you get for all this? Well first and foremost, a free space to crash in and cheap (if not free) munchies for the length of the con! Plus a chance for a free membership to the following ConFurence, transferable to certain 'stuff' at the ConFurence General Store. Want more info on ConFurence volunteering? Just send a note to Rod O'Riley at the ConFurence address (or his e-mail address) and he'll send you out a Volunteer Information Packet right away! If you'd like to volunteer at the Con itself, or if you have signed up for staff and need to check in, just head up to the desk with the sign in nice big friendly letters that says *Volunteer* (it's upstairs at the Atrium, next to Information).

Furries on the Wing — Not a Wild Goose Chase!

ConFurence has its own official travel agency, Ladera Travel of Southern California. They've specialized for years in getting good rates for travel to and from SF cons, including ours! Contact Rick Foss or Robin (his trusty assistant) at (800) 624-6679 from outside California, or (310) 640-0527 inside California.

The Great Furry Migration

Looking for adventure? And a way to get to ConFurence Seven, too? How about a carpool or caravan! Get to spend some 'quality time' with some old or brand new friends! ConFurence will assist furries interested in ride-sharing to CF7. Give us a call on the ConFurence phone and give us some pertinent information about what you need or what you're offering. We'll pass the info along to others in your area (or path) who'd like to ride share.

The Times, They Are A'Changin'... Maybe!

(Note: These times are tentative! Check at the con itself to make sure!) ConFurence Seven opens officially at 10:00 am each morning — that is, Con Registration and the Artists' Alley. Dealers can get access to the Dealers' Den starting at 9:00 am each morning, and sign-ups for Artists' Alley take place promptly at 9:45 am each morning. Con Registration will close at 7:00 pm on Friday and Saturday, and at 1:00 pm on Sunday (to make way for Registration for ConFurence Seven). The Den of Dealers will be open from 10:30 am - 7:00 pm on Friday, 10:00 am - 7:00 pm on Saturday, and 10:00 am - 5:00 pm on Sunday. Information regarding viewing and bidding times for the Art Show, the auctions, and other such information will be posted on the door of the Art Show. The Video Schedules for Video One and Two will be available in separate booklets at Con Registration. The whole kabong closes down at 5:00 pm on Sunday.

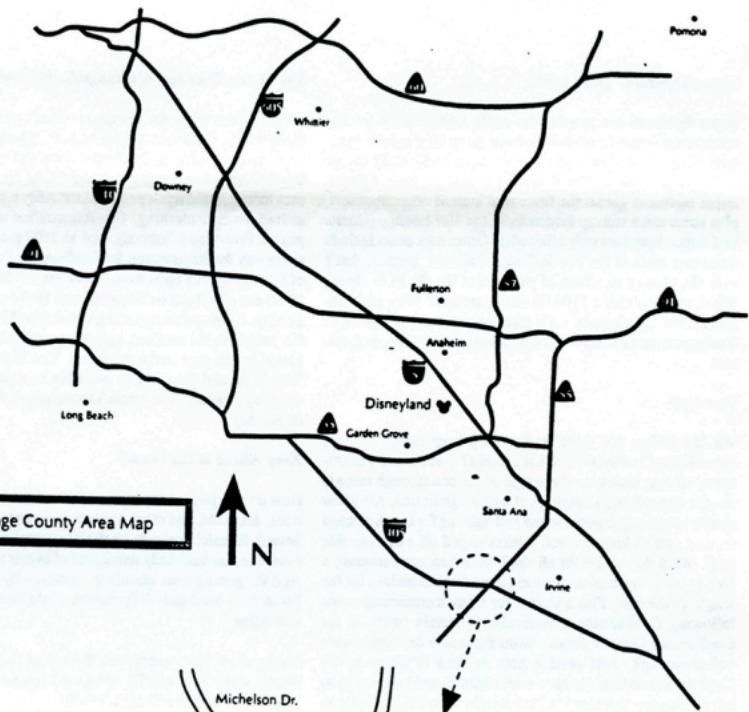
Keep Ahead of the Game!

How do you stay on top of the latest schedule changes, additions, deletions, and other need-to-know items at ConFurence Seven? Simple! Just pick up the latest issue of *The Scratching Post*, our new half-daily newsletter of events and information. And for getting your questions answered by a human being, just stop by our handy Information Table, located next to Artists' Alley.

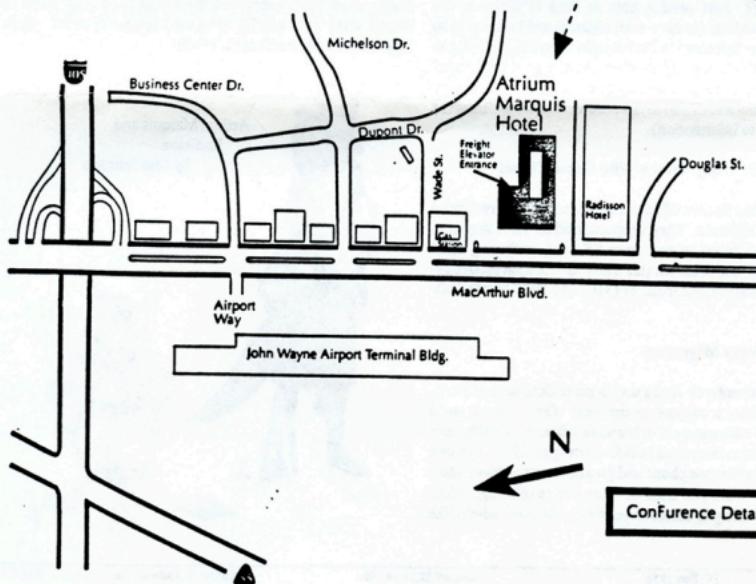
Happy New Year, everyone! Be one of the pack! Keep in touch with the world of Anthropomorphics! Join ConFurence Seven Today! *Mush!*



Atrium Marquis and
Radisson
by Lisa Iennaco



Orange County Area Map



ConFurence Detail Map

Please Recycle

CONFURENCE SEVEN BASIC INFORMATION

WHEN:

JANUARY 12,13,14, 1996

WHERE:

atrium hotel at O.C. Airport
18700 MacArthur Blvd., Irvine, CA 92715
\$ 59.00 / night (up to 4 per room) and the
RADISSON PLAZA HOTEL
\$ 65.00 / night (up to 4 per room)

RESERVATIONS:

Call (800) 854-3012 or (714) 833-2770
between 9am and 5pm, M-F, and be sure
to mention event code 'CONF' !

MEMBERSHIP:

\$ 20.00 for 3-day, attending (until 12-31-95)
\$ 30.00 after 12-31 and at the door
\$ 12.00 supporting membership (anytime)
(includes 4 issues of In-Fur-Nation and
the ConFurence Collection souvenir book)
\$13.00 will convert supporting to attending
(paid at the con)

Sponsorship:

A minimum contribution of \$ 50.00
(includes attending membership)

CONFURENCE
PO BOX 1958
GARDEN GROVE, CA
92642-1958

FORWARD AND ADDRESS CORRECTION

Super Sponsorship:

A minimum contribution of \$ 100.00
(may be made in payments of \$ 50.00 or
\$25.00. Includes attending membership.)

GUESTS OF HONOR:

S. Andrew Swann,
Frank-Kelly and Laura Freas
Erick Schwartz and Michael Higgs

TRAVEL AGENT:

Ladera Travel, Rick Foss or Robin
(800) 624-6679 or (310) 640-0527

FOR MORE INFO., WRITE OR CALL:

ConFurence
PO Box 1958
Garden Grove, CA 92642-1958

Phone: (714) 530-4993
(Lantana ltd., ask for ConFurence)

E-MAIL:

General info: confurence@netcom.com
Dealer's Room, Guests: vinson@netcom.com
Art Show, Membership: jazmyn@netcom.com
Home Page: <http://www.confurence.com>

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